



QP CODE: 19101349

Reg No	:	
Name		

## B.Sc/BCA DEGREE (CBCS) EXAMINATION, MAY 2019

**Fourth Semester** 

#### Core Course - CS4CRT09 - DESIGN AND ANALYSIS OF ALGORITHMS

(Common for B.Sc Information Technology Model III, Bachelor of Computer Application)

2017 Admission onwards

3965FC9E

Maximum Marks: 80

Time: 3 Hours

### Part A

Answer any ten questions.

Each question carries 2 marks.

- List out algorithm techniques.
- What is best-case complexity?
- List any four examples of problems using Divide and Conquer.
- State the average case and worst case complexity of quicksort.
- Write the complexity of;
  - a) Selection sort b) Mergesort
- What is knapsack problem?
- Explain the method of Kruskal's algorithm.
- State Principle of Optimality.
- Define the single source shortest path problem.
- 10. Give the time complexity and space complexity of TSP.
- 11. Define a planar graph.
- 12. What is a state space tree?

(10×2=20)

### Part B

Answer any six questions.

Each question carries 5 marks.

- 13. Explain the Performance Analysis.
- 14. Compare time complexity and space complexity.
  - 15. Illustrate the binary search algorithm with an example.
  - 16. State the greedy method. Differentiate between the subset paradigm and ordering paradigm.
  - 17. Explain in detail anyone of the problem solved using Greedy Method.
  - 18. Explain all pair shortest path with algorithm.



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**Turn Over** 



- 19. Write the algorithm for 0/1 knapsack problem with example.
- 20. What are the basic differences in representing the directed and undirected graph?
- 21. Explain Hamiltanion circuit with suitable example.

(6×5=30)

#### Part C

# Answer any **two** questions. Each question carries **15** marks.

- 22. What is an algorithm? Explain the different characteristics of algorithm. Explain the different areas of algorithm study.
- 23. Write an algorithm for Merge Sort and Derive its time complexity.
- 24. Explain Prim's algorithm with an example.
- 25. Explain the graph coloring problem and draw the state space tree for m=3 colors and n=4 vertices graph.

(2×15=30)

